Course Code: EET463
Course Name: ILLUMINATION TECHNOLOGY

		Course Name: ILLUMINATION TECHNOLOGY	
Ma	x. N	Tarks: 100 Duration: 3	Hours
		PART A  Answer all questions, each carries 3 marks.	Marks
1		Define glare and explain its effects.	(3)
2		Explain colour rendering and its significance in lighting design.	(3)
3		Explain the working principle of a photometric bench.	(3)
4		Explain the terms MHCP, Luminous Flux and Luminous intensity.	(3)
5		Define maintenance factor and uniformity ratio.	(3)
6		Explain spacing-to-mounting height ratio and its importance in interior lighting design.	(3)
7		Define waste light factor and beam spread angle associated with flood lighting.	(3)
8		What are the objectives of tunnel lighting?	(3)
9		List out the key considerations in hospital lighting	(3)
10		What are the features to be considered in sports lighting design?	(3)
		PART B Answer any one full question from each module, each carries 14 marks.	
		Module I	
11	a)	With the help of a neat sketch, explain the construction and working of a high pressure sodium vapour lamp.	(7)
	b)	Explain stroboscopic effect and how it affects perception of motion.	(7)
		OR	
12	a)	Describe the working of a metal halide lamp with a neat sketch.	(7)
	b)	Explain supplementary artificial lighting and its applications.	(7)
		Module II	
13	a)	With neat figures, explain Inverse Square Law and Lambert's Cosine Law.	(7)
	b)	Explain the working of an integrating sphere used in illumination measurements.	(7)
		OR	
14	a)	Construct Rousseau's Diagram and explain its use in determining MSCP.	(7)

## 1000EET463112501

	b)	Two light sources of 500 cd each are mounted at an 8 m height and 30 m apart. Find	(7)
		(i) illumination directly under one lamp and (ii) illumination midway between them.	
		Module III	
15	a)	Define DLOR, ULOR, and LOR with neat sketches, and explain their significance.	(7)
	b)	A hall of 20 $\times$ 15 m $\times$ 5 m is to be illuminated with 250 lux. Determine the number	(7)
		of 500 W fluorescent tubes required and show the arrangement. Assume utilization	
		factor = $0.6$ , maintenance factor = $0.77$ and efficiency = $25 \text{ lm/W}$ .	
		OR	
16	a)	Explain four types of lamp fixtures used in interior lighting.	(7)
	b)	Explain design steps in the Lamp Lumen Method.	(7)
		Module IV	
17	a)	What are the principles and key parameters involved in street lighting design?	(7)
	b)	Discuss the classification of flood lighting projectors and their beam types.	(7)
		OR	
18	a)	A building facade measuring $30 \times 10$ m is to be floodlit with uniform 80 lux.	(7)
		Determine the number of lamps (40W lamps with 17 lm/W efficacy, Coefficient of	
		Utilisation = 0.4, Maintenance factor = 0.77, waste light factor = 1.2)	
	b)	Explain tunnel lighting zones and corresponding illumination levels.	(7)
		Module V	
19	a)	Explain the lighting requirements for hospital wards and operation theatres.	(7)
	b)	Briefly describe the principles underlying aesthetic and accent lighting.	(7)
		OR	
20	a)	Explain the design considerations for auditorium lighting.	(7)
	b)	Describe the features of statue and monument lighting schemes.	(7)