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	UL KALAM TECHNOLOGICAL UNIVE	WITH A CONTRACT OF THE CONTRAC
Fifth Semester B.Teo	ch Degree (R, S) Examination November 202	24 (2019 Scheme)

Course Code: MRT 307

Course Name: SOFT COMPUTING TECHNIQUES

Max. Marks: 100 Duration: 3 Hours

PART A

		(Answer all questions; each question carries 3 marks)	Marks
1		Explain about Lambda-Cut for Fuzzy Sets?	3
2		Define fuzzy set. List out the different fuzzy set operations?	3
3		Draw and define fuzzy inference system (FIS) and its components.	3
4		Discuss about different types of defuzzification methods.	3
5		Illustrate and explain about perceptron network?	
6		Explain the terms: a) Encoding b) Acceptance function c) Generating function.	3
7		Define unsupervised learning. Enumerate the different types of unsupervised	3
		learning methods.	
8		State the winner - take- all learning rule in competitive networks.	3
9		Point out the different learning methods used in RBFN	3
10		Discuss about `forward and backward pass in hybrid learning algorithm.	3
		PART B	
		(Answer one full question from each module, each question carries 14 marks)	
		Module -1	
11	a)	Elaborate about fuzzy extension principle with an example	7
	b)	a.) What is meant by fuzzy propositions? Which are the different fuzzy	7
		propositions?	
12	a)	Describe about the different fuzzy reasoning techniques.	8
	b)	Explain the term:	6
		a)Open-left b)Open-right c)bandwidth	

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Module -2

13 a)	Explain the mamdani fuzzy model & its types with example.	10
b)	Write a note on gradient descent method.	4
14	Compare the sugeno model and tsukamoto model with necessary examples.	14
	Module -3	
15	Discuss about Downhill Simplex method of optimization.	14
16	Elaborate about genetic algorithm with example.	14
	Module -4	
17	Illustrate the learning algorithm used in Learning vector quantisation.	14
18	Describe about radial basis function networks. State the conditions for	14
	equivalence of RBFN with FIS.	
	Module -5	
19	Explain in detail about ANFIS and RBFN	14
20	Define printed character recognition. Illustrate the implementation of Printed	14
	character recognition using soft computing concepts.	