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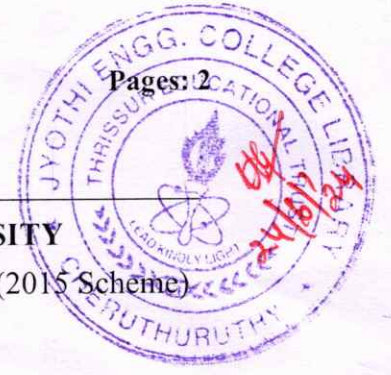
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APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY

B.Tech Degree S5 (S, FE) / S3 (PT) (S,FE) Examination June 2024 (2015 Scheme)



Course Code: CS303

Course Name: SYSTEM SOFTWARE

Max. Marks: 100

Duration: 3 Hours

PART A

Answer all questions, each carries 3 marks.

Marks

- 1 Distinguish between linker and loader. (3)
- 2 Differentiate between base relative and program counter relative addressing modes. (3)
- 3 Write a sequence of instruction for SIC to store the value (ALPHA+INCR-5) in BETA. (3)
- 4 Describe any three important functions of operating system. (3)

PART B

Answer any two full questions, each carries 9 marks.

- 5 a) Explain how input and output operations performed in SIC/XE architecture. (4)
- b) Describe with suitable examples, how the instruction format for SIC is handled during assembling. (5)
- 6 a) Suppose that ALPHA is an array of 100 words. Write a sequence of instructions for SIC/XE to set all elements of array to 0. Use immediate addressing and register to register operations. (5)
- b) List out records used in object program with example. (4)
- 7 Describe Pass 2 assembler algorithm in detail with suitable example. (9)

PART C

Answer all questions, each carries 3 marks.

- 8 What is a literal? Explain how literals are specified in source program. (3)
- 9 Distinguish absolute and relative expressions. (3)
- 10 Explain how the conversion process of character to Hexa decimal value in bootstrap loader. (3)
- 11 Define Automatic Library Search. (3)

PART D

Answer any two full questions, each carries 9 marks.

- 12 a) Briefly discuss the concept of program linking. (5)
b) Describe symbol defining statements with example. (4)
- 13 a) Explain how loading, linking and relocation are performed in dynamic linking. (5)
b) Briefly describe the working of Single Pass Assembler. (4)
- 14 Describe the algorithm for Pass 2 of a linking loader and specify the data structures used for the operations of linking loader. (9)

PART E

Answer any four full questions, each carries 10 marks.

- 15 a) Describe different types of text editors. (7)
b) What is block device driver? Explain. (3)
- 16 Describe data structures and algorithm for one Pass Macro Processor. (10)
- 17 a) Write Short notes on conditional macro expansion. (5)
b) Describe line-by-line macro processor with example. (5)
- 18 a) Describe kernel and user interface of device driver. (5)
b) Explain how the device driver define it's entry point. (5)
- 19 a) Distinguish between macro and sub routine. Illustrate how the macro statements are expanded with example. (7)
b) Explain different types of statements in macro definition. (3)
- 20 a) List out the situations where debugging by induction, back tracking and deduction are used. (7)
b) Describe the main task associated with the document editing process. (3)
