(Pages : 2)

Name

Reg. 1

## SIXTH SEMESTER B.TECH. (ENGINEERING) DEGREE EXAMINATIO JUNE 2008

## IT 2K 603—DATA MODELLING AND DESIGN

Time: Three Hours

Maximum: 100 Marks

## Answer all questions.

- 1. (a) What do you mean by inheritance?
  - (b) What are the different types of messages?
  - (c) Explain callback mechanism.
  - (d) Differentiate between utility packages and classes.
  - (e) Write a note on class cohesion.
  - (f) What is type conformance?
  - (g) Describe the different types of components.
  - (h) What are heavy weight components?

 $(8 \times 5 = 40 \text{ marks})$ 

2. (a) Explain in detail, features of object oriented programming.

(15 marks)

Or

(b) (i) What is a class? Explain in detail with example.

(8 marks)

(ii) What do you mean by overriding? Explain with an example.

(7 marks)

3. (a) (i) Explain classes, attributes and operations with the aid of UML notations.

(7 marks)

(ii) What is an asynchronous message? How is it depicted? Explain using a collaboration diagram.

(8 marks)

Or

(b) (i) Differentiate between window layout diagram and window navigation diagram.

(8 marks)

(ii) What do you mean by parameterized class and utility packages?

(7 marks)

4. (a) (i) Explain in detail encumbrance.

(8 marks)

(ii) What do you mean by allowed behaviour of a class?

(7 marks)

Or

(b) (i) What is state space and class invariant?

(8 marks)

(ii) State and explain Law of Demeter.

(7 marks)

Turn over

## 5. (a) (i) Explain:

alternate cohesion multiple cohesion functional cohesion.

(8 marks)

(ii) What are the features of a software component?

(7 marks)

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(b) (i) With suitable examples, explain abuses of inheritance.

(8 marks)

(ii) What are the different states in a class interface?

(7 marks)

 $(4 \times 15 = 60 \text{ marks})$