APJ ABDULKALAM TECHNOLOGICAL UNIVERSITY 08 PALAKKAD CLUSTER

29			3. 3.	
M	10	10	3	
V	X		-	
	1	1	20	,
	3)	.,	Sel.	
2.3			100	

Q. P. Code: CSP0819221D-I

(Pages: 2)

Name:

Reg. No:....

THIRD SEMESTER M.TECH. DEGREE EXAMINATION December 2019

Branch: Electronics & Communication Engineering Specialization: Communication Engineering & Signal Processing

08EC7221(D) INFORMATION HIDING & DATA ENCRYPTION

(Common to Communication Engineering and Signal Processing and Electronics & Communication Engineering)

Time:3 hours

Max. marks: 60

Answer all six questions.

Modules 1 to 6: Part 'a' of each question is compulsory and answer either part 'b' or part 'c' of each question.

Q.no.	Module 1	Marks
1.a	Give a brief description on information security.	3
	Answer b or c	
b	Give a detailed account on relevant applications of watermarking.	6
c	Explain in detail about digital rights management.	6
Q.no.	Module 2	Marks
2.a	Give a brief account on data hiding in text.	3
	Answer b or c	
b	Compare and contrast between watermarking and cryptography.	6
c	Give a detailed account on watermarking with side information.	6
Q.no.	Module 3	Marks
3.a	Give a brief explanation on information hiding.	3
	Answer b or c	
b	Explain image steganography based on DCT algorithm for data hiding.	6

Q.no.	Module 4	Marks
4.a	Briefly explain the process involved in watermark detection.	3
	Answer b or c	
b	Explain blind methods for recovery of embedded data.	6
c	Explain detection theoretic and information theoretic approach in watermark detection.	6
Q.no.	Module 5	Marks
5.a	Explain WSNR in steganography.	4
	Answer b or c	
b	Explain statistical based techniques for steganalysis.	8
c	Give a detailed account on robustness measure of recovered data.	8
Q.no.	Module 6	Marks
6.a	Explain cryptography and mention some cryptographic techniques to encrypt data.	4
	Answer b or c	
b	Explain in detail about embedding and extraction of watermarks, with relevant algorithms.	8
c	Give a detailed account on watermarking with visual cryptography.	8

c Explain digital watermarking using discrete wavelet transform.