

Time: Three Hours

Maximum: 70 Marks

Part A

Answer all questions.

- 1. List and explain different design approaches in operating system.
- 2. Define fault tolerance.
- 3. Differentiate between a thread and process.
- 4. Explain cache coherence problem.
- 5. Define Thomas Write Rule.

 $(5 \times 2 = 10 \text{ marks})$

Part B

Answer any four questions.

- 6. Write short notes on concurrent process.
- 7. Discuss about deadlock handling strategies in distributed system.
- 8. Explain the issues involved in the design of distributed operating system and explain them.
- 9. Explain in detail about fault detection and fault recovery in multiprocessor OS.
- 10. Explain in detail about concurrency control.
- 11. Write short notes on cache coherence protocol.

 $(4 \times 5 = 20 \text{ marks})$

Part C

Answer all questions.

12. (a) Enumerate the functions of operating system in detail.

Or

- (b) Explain the following with neat example.
 - (i) The Dining Philosophers problem.
 - (ii) The Readers-Writers problem.

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13. (a) Explain the mechanism for building distributed file system and explain its design issues

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- (b) Explain the following:
 - (i) Token based algorithm.
- (ii) Non-token based algorithm.
- 14. (a) Explain scheduling in multiprocessor OS.

Or

- (b) Discuss in detail about multiprocessor system architecture.
- 15. (a) (i) Distinguish between database operating system and real time operating system.
 - (ii) Discuss about the requirements of database operating system.

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(b) Explain in detail about timestamp based algorithms.

 $(4 \times 10 = 40 \text{ marks})$