

SIXTH SEMESTER B.TECH. (ENGINEERING) (09) DEGREE EXAMINATION, APRIL 2015

CS/PTCS 09 605—COMPUTER GRAPHICS

Time: Three Hours

Part A

Short answer questions (one / two sentences).

- 1. What are the primary components of an electron gun in a CRT?
- 2. What is the use of clipping?
- 3. Differentiate parallel projection from perspective projection.
- 4. What do you mean by temporal aliasing?
- 5. What are the advantages of B spline over Bezier curve?

 $(5 \times 2 = 10 \text{ marks})$

Part B

Answer any four questions.

Analytical/Problem solving questions.

- 6. Explain about 3D object representations.
- 7. How do you create shaded objects and draw shadows? Explain.
- 8. Explain two dimensional translation and scaling with an example.
- 9. Obtain a transformation matrix for rotating an object about a specified pivot point.
- 10. Determine the blending function for uniform periodic Bspline curve for n = 4, d = 4.
- 11. Explain about the other transformations, reflection and shear.

 $(4 \times 5 = 20 \text{ marks})$

Part C

Answer all questions.

Descriptive/Analytical/Problem solving questions.

12. (a) Explain about Bresenham's circle generating algorithm.

Or

- (b) Write about Cohen-Sutherland's line clipping algorithm.
- 13. (a) Explain the basic concept of Midpoint ellipse drawing algorithm. Derive the decision parameter for the algorithm and write down the algorithm steps.

Or

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(b) Explain a method to rotate an object about an axis that is not parallel to the co-ordinate axis with neat block diagram and derive the transformation matrix for the same.

14. (a) Explain the two dimensional viewing transformation pipelines.

Or

- (b) What are the functions available for 3D transformation functions?
- 15. (a) Compare and contrast between RGB and CMY color models.

Or

(b) Discuss about the methods for drawing 3D objects and scenes.

 $(4 \times 10 = 40 \text{ marks})$