

FIFTH SEMESTER B.TECH. (ENGINEERING) DEGINOVEMBER 2013

IT/CS 09 501—SOFTWARE ARCHITECTURE AND PROJECT

Time: Three Hours

Maximum: 70 Marks

Part A

Answer all questions.

- 1. Define software architecture.
- 2. List the styles of module view type.
- 3. What do you mean by design pattern.
- 4. Write the disadvantage of domain model.
- 5. Define EAI.

 $(5 \times 2 = 10 \text{ marks})$

Part B

Answer any four questions.

- 1. Explain the conceptual architectural view.
- 2. Suggest how design pattern solve design problems.
- 3. List the patterns for managing resource and explain one in detail.
- 4. Explain how Java Session bean is used as remote facade.
- 5. Describe how software interfaces can be documented.
- 6. Write the applicability, structure, participants and consequence of mediator pattern.

 $(4 \times 5 = 20 \text{ marks})$

Part C

Answer any four questions.

- 1. With an example, explain how will you design architecture for a software.
- 2. Explain the IS 2000 architecture.
- 3. Describe how customer relationship can be managed using CRM archetype pattern.
- 4. List the creational patterns and explain any two with example.
- 5. Explain in detail about the patterns for distributed computing.

Turn over

- 6. Describe how object can be managed using patterns.
- 7. With an example, explain how the two offline locks work.
- 8. Describe how enterprise application integration is used with database oriented middleware and Java middleware.

 $(4 \times 10 = 40 \text{ marks})$