

Name : .....

Reg. No: .....

## SEVENTH SEMESTER B.TECH DEGREE EXAMINATION, OCTOBER 2012

## IT 09 701 - COMPUTER GRAPHICS

Time : Three Hours

Maximum Marks

Part A

- I. (a) What is light pen? State its use.
- (b) Define clipping. List the methods used for clipping lines.
- (c) State the Beta-Spline continuity conditions.
- (d) Differentiate orthographic parallel projection and oblique parallel projection.
- (e) How do you compute the vanishing point?

5 × 2 = 10 Marks

Part B

- II. (a) Describe about the necessary components of a graphics software.
- (b) Explain the matrix operations with examples.
- (c) Discuss the importance of filling algorithms in the generation of pie charts.
- (d) Explain Bresenham's circle drawing algorithm with example.
- (e) With neat diagram explain the process of translation in three dimensions.
- (f) Describe about the back face removal method used in 3D graphics.

4 × 5 = 20 Marks

Part C

- III. (a) Write in detail about the display devices used for graphical display.

(OR)

- (b) Explain the process of Translation and Scaling of a 2D line.

- IV. (a) Discuss about the Scan line seed fill algorithm with an example.

(OR)

- (b) Explain the Sutherland Cohen Line clipping algorithm in detail.

- V. (a) Write the algorithm which performs transformation of circle to generate ellipse. Give an example.

(OR)

- (b) What are Bezier curves? Explain the properties and the design technique of Bezier curves.

- VI. (a) Describe the coordinate reference frames which is required in 3D graphics.

(OR)

- (b) Explain how Depth-Buffer method is applied in removing hidden surface.

4 × 10 = 40 Marks