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Name. W S Reg. No. 12 (Each Market Leach Mar

FIFTH SEMESTER B.TECH. (ENGINEERING) DEGREE EXAMINATION OCTOBER 2011

CS/ IT/ PTCS 09 501—SOFTWARE ARCHITECTURE AND PROJECT MANAGEMENT

(2009 Admissions)

Time: Three Hours

Maximum: 70 Marks

Part A

- 1. List different architectural styles.
- 2. Define an archetype.
- 3. List few access control patterns.
- 4. What is an analysis pattern?
- 5. What are the types of offline concurrency pattern?

 $(5 \times 2 = 10 \text{ marks})$

Part B

- 1. Explain component and connector view type.
- 2. Write a note on:
 - (a) Adapter.
 - (b) Facade.
- 3. Describe how patterns can be used for communication.
- 4. Explain the use of patterns in developing interactive system.
- 5. How will you automate the process with EAI?
- 6. What are session state patterns? Explain how client and server session state patterns work.

 $(4 \times 5 = 20 \text{ marks})$

Part C

- 1. Explain in detail conceptual and module architecture view.
- 2. Describe how the behaviours of software can be documented and how documentation package is built.
- 3. Explain model driven architecture with archetype patterns.
- 4. Write in detail how patterns can be used to organize work.
- 5. Explain the patterns used for object communication.
- 6. List different architectural pattern and explain any two.
- 7. Explain Table data, Row data Gateway and Data mapper with examples.
- 8. What is the use of object-relational structural pattern? Explain how foreign key mapping and association table mapping works.

 $(4 \times 10 = 40 \text{ marks})$